# Stylish

Release 0.4.0

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Style transfer using *Deep Neural Network*.

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Introduction

A brief introduction to Stylish.

## CHAPTER 2

Installing

**Note:** Using *Virtualenv* is recommended when evaluating or running locally.

Installation is simple with pip:

pip install stylish

## 2.1 Installing from source

You can also install manually from the source for more control. First obtain a copy of the source by either downloading the zipball or cloning the public repository:

```
git clone github.com:buddly27/stylish.git
```

Then you can build and install the package into your current Python environment:

```
pip install .
```

If actively developing, you can perform an editable install that will link to the project source and reflect any local changes made instantly:

```
pip install -e .
```

**Note:** If you plan on building documentation and running tests, run the following command instead to install required extra packages for development:

```
pip install -e .[dev]
```

Alternatively, just build locally and manage yourself:

python setup.py build

## 2.1.1 Building documentation from source

Ensure you have installed the 'extra' packages required for building the documentation:

```
pip install -e .[doc]
```

Then you can build the documentation with the command:

```
python setup.py build_sphinx
```

View the result in your browser at:

file:///path/to/stylish/build/doc/html/index.html

## 2.1.2 Running tests against the source

Ensure you have installed the 'extra' packages required for running the tests:

```
pip install -e .[test]
```

Then run the tests as follows:

```
python setup.py -q test
```

You can also generate a coverage report when running tests:

```
python setup.py -q test --addopts "--cov --cov-report=html"
```

View the generated report at:

file:///path/to/stylish/htmlcov/index.html

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Tutorial

A quick dive into using Stylish.

8 Chapter 3. Tutorial

## CHAPTER 4

Command line

## 4.1 stylish

Style transfer using deep neural network

```
stylish [OPTIONS] COMMAND [ARGS]...
```

## **Options**

#### --version

Show the version and exit.

-v, --verbosity <verbosity>
 Set the logging output verbosity. [default: info]

Options debuglinfolwarninglerror

## 4.1.1 apply

Apply a style generator model to an image.

```
stylish apply [OPTIONS]
```

## **Options**

#### --model <model>

Path to trained style generator model which will be used to apply the style. [required]

-i, --input <input>

Path to image to transform. [required]

-o, --output <output>

Path to folder in which the transformed image will be saved. Current directory is used by default. [required]

#### 4.1.2 download

Download necessary elements to train a style generator model

Example:

stylish download vgg19 stylish download coco2014 -o /tmp

```
stylish download [OPTIONS] COMMAND1 [ARGS]... [COMMAND2 [ARGS]...]...
```

#### coco2014

Download COCO 2014 Training dataset (13GB).

```
stylish download coco2014 [OPTIONS]
```

### **Options**

-o, --output <output>

Output path to save the element. Current directory is used by default.

#### vgg19

Download pre-trained Vgg19 model (549MB).

```
stylish download vgg19 [OPTIONS]
```

#### **Options**

-o, --output <output>

Output path to save the element (Current directory is used by default)

#### 4.1.3 extract

Extract the style to an image.

```
stylish extract [OPTIONS]
```

#### **Options**

**--vgg** <vgg>

Path to Vgg19 pre-trained model in the MatConvNet data format.

-s, --style <style>

Path to image from which the style features will be extracted.

#### -o, --output <output>

Path to folder in which the style pattern image will be saved. Current directory is used by default.

#### 4.1.4 train

Train a style generator model.

```
stylish train [OPTIONS]
```

#### **Options**

#### --vgg <vgg>

Path to Vgg19 pre-trained model in the MatConvNet data format.

#### -s, --style <style>

Path to image from which the style features will be extracted.

#### -t, --training <training>

Path to a training dataset folder (e.g. COCO 2014).

#### --limit <limit>

Maximum number of files to use from the training dataset folder.

### -1, --learning-rate <learning\_rate>

Learning rate for optimizer. [default: 0.001]

## -b, --batch-size <batch\_size>

Batch size for training. [default: 4]

#### -e, --epochs <epochs>

Epochs to train for. [default: 2]

## -C, --content-weight <content\_weight>

Weight of content in loss function. [default: 7.5]

#### -S, --style-weight <style\_weight>

Weight of style in loss function. [default: 100.0]

#### -T, --tv-weight <tv\_weight>

Weight of total variation term in loss function. [default: 200.0]

#### -o, --output <output>

Path to folder in which the trained model will be saved. Current directory is used by default.

#### --log-path <log\_path>

Path to extract the log information. Default is the same path as the output path.

#### 4.1.5 transfer

Transfer a style to an image.

```
stylish transfer [OPTIONS]
```

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### **Options**

#### **--vgg** <vgg>

Path to Vgg19 pre-trained model in the MatConvNet data format.

#### -i, --input <input>

Path to image to transform. [required]

#### -s, --style <style>

Path to image from which the style features will be extracted.

#### -1, --learning-rate <learning\_rate>

Learning rate for optimizer. [default: 0.001]

#### -I, --iterations <iterations>

Iterations to train for. [default: 100]

#### -C, --content-weight <content\_weight>

Weight of content in loss function. [default: 7.5]

#### -S, --style-weight <style\_weight>

Weight of style in loss function. [default: 100.0]

### -T, --tv-weight <tv\_weight>

Weight of total variation term in loss function. [default: 200.0]

#### -o, --output <output>

Path to folder in which the transformed image will be saved. Current directory is used by default.

#### --log-path <log\_path>

Path to extract the log information. Default is the same path as the output path.

## CHAPTER 5

### **API** Reference

## 5.1 stylish

```
stylish.transform_image(path, style_path, output_path, vgg_path, iterations=None, learn-
ing_rate=None, content_weight=None, style_weight=None,
tv_weight=None, content_layer=None, style_layers=None,
log_path=None)
```

Generate new image from *path* with style from another image.

#### Usage example:

```
>>> transform_image(
...     "/path/to/image.jpg",
...     "/path/to/style_image.jpg",
...     "/path/to/output_image/",
...     "/path/to/vgg_model.mat"
... )
```

#### **Parameters**

- path path to the image to transform.
- **style\_path** path to an image from which the style features will be extracted.
- **output\_path** path where the transformed image will be generated.
- **vgg\_path** path to the *Vgg19* pre-trained model in the *MatConvNet* data format.
- iterations number of time that image should be trained against *style\_path*. Default is *stylish.core.ITERATIONS\_NUMBER*.
- learning\_rate Learning Rate value to train the model. Default is stylish.core. LEARNING\_RATE.
- content\_weight weight of the content feature cost. Default is stylish.core. CONTENT\_WEIGHT.

- style\_weight weight of the style feature cost. Default is stylish.core. STYLE WEIGHT.
- tv\_weight weight of the total variation cost. Default is stylish.core. TV\_WEIGHT.
- **content\_layer** Layer name from pre-trained *Vgg19* model used to extract the content information. Default is *stylish.vgg.CONTENT\_LAYER*.
- **style\_layers** Layer names from pre-trained *Vgg19* model used to extract the style information with corresponding weights. Default is *stylish.vgg.STYLE\_LAYERS*.
- log\_path path to extract the log information. Default is the same path as the output path.

**Returns** path to transformed image.

Note: Lists of all image formats currently supported

stylish.create\_model (training\_path, style\_path, output\_path, vgg\_path, learning\_rate=None, batch\_size=None, batch\_shape=None, epoch\_number=None, content\_weight=None, style\_weight=None, tv\_weight=None, content\_layer=None, style\_layers=None, limit\_training=None, log\_path=None)

Train a style generator model based on an image and a dataset folder

Usage example:

#### **Parameters**

- training\_path training dataset folder.
- **style\_path** path to an image from which the style features will be extracted.
- output\_path path where the trained model and logs should be saved
- **vgg\_path** path to the *Vgg19* pre-trained model in the *MatConvNet* data format.
- learning\_rate Learning Rate value to train the model. Default is stylish.core.

  LEARNING RATE.
- batch\_size number of images to use in one training iteration. Default is stylish. core.BATCH SIZE.
- batch\_shape shape used for each images within training dataset. Default is stylish.core.BATCH\_SHAPE.
- **epoch\_number** number of time that model should be trained against *training\_images*. Default is *stylish.core.EPOCHS\_NUMBER*.
- content\_weight weight of the content feature cost. Default is stylish.core.

  CONTENT WEIGHT.
- **style\_weight** weight of the style feature cost. Default is *stylish.core*. *STYLE\_WEIGHT*.

- tv\_weight weight of the total variation cost. Default is stylish.core.

  TV WEIGHT.
- **content\_layer** Layer name from pre-trained *Vgg19* model used to extract the content information. Default is *stylish.vgg.CONTENT\_LAYER*.
- **style\_layers** Layer names from pre-trained *Vgg19* model used to extract the style information with corresponding weights. Default is *stylish.vqq.STYLE LAYERS*.
- limit\_training maximum number of files to use from the training dataset folder. By default, all files from the training dataset folder are used.
- log\_path path to extract the log information. Default is the same path as the output path.

Returns None

Note: Lists of all image formats currently supported

stylish.apply\_model (model\_path, input\_path, output\_path)

Apply style generator model to a new image.

Usage example:

#### **Parameters**

- model\_path path to trained model saved.
- input\_path path to image to inferred model to.
- output\_path path folder to save image output.

**Returns** path to transformed image.

**Note:** Lists of all image formats currently supported

stylish.extract\_style\_pattern (path, output\_path, vgg\_path, style\_layers=None)
Generate style pattern images from image path.

Usage example:

```
>>> apply_model(
... "/path/to/style_image.jpg",
... "/path/to/output/"
... "/path/to/vgg_model.mat"
... )
/path/to/output/image.jpg
```

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#### **Parameters**

- path path to the image to extract style pattern images from.
- output\_path path where the images will be generated.
- **vgg\_path** path to the *Vgg19* pre-trained model in the *MatConvNet* data format.
- **style\_layers** Layer names from pre-trained *Vgg19* model used to extract the style information with corresponding weights. Default is *stylish.vgg.STYLE\_LAYERS*.

Returns list of image paths generated.

### 5.1.1 stylish.command\_line

```
stylish.command_line.CONTEXT_SETTINGS = {'help_option_names': ['-h', '--help'], 'max_context for all commands.
```

## 5.1.2 stylish.core

```
stylish.core.BATCH_SIZE = 4
     Default batch size used for training.
stylish.core.BATCH_SHAPE = (256, 256, 3)
     Default shape used for each images within training dataset.
stylish.core.EPOCHS_NUMBER = 2
     Default epoch number used for training a model.
stylish.core.ITERATIONS_NUMBER = 100
     Default iteration number used for transferring a style to an image.
stylish.core.CONTENT_WEIGHT = 7.5
     Default weight of the content for the loss computation.
stylish.core.STYLE WEIGHT = 100.0
     Default weight of the style for the loss computation.
stylish.core.TV WEIGHT = 200.0
     Default weight of the total variation term for the loss computation.
stylish.core.LEARNING RATE = 0.001
     Default Learning Rate.
stylish.core.create_session()
     Create a Tensorflow session and reset the default graph.
```

```
Should be used as follows:
```

```
>>> with create_session() as session:
...
```

Returns Tensorflow session

```
stylish.core.extract_style_from_path (path, vgg_mapping, style_layers, image_size=None) Extract style feature mapping from image path.
```

This mapping will be used to train a model which should learn to apply those features on any images.

#### **Parameters**

- path path to image from which style features will be extracted.
- **vgg\_mapping** mapping gathering all weight and bias matrices extracted from a pretrained *Vgg19* model (typically retrieved by *stylish.vgg.extract\_mapping()*).
- **style\_layers** Layer names from pre-trained *Vgg19* model used to extract the style information with corresponding weights. Default is *stylish.vgg.STYLE LAYERS*.
- **image\_size** optional shape to resize the style image.

list of 5 values for each layer used for style features extraction. Default is LAYER\_WEIGHTS.

#### Returns

mapping in the form of:

```
"conv1_1/Relu": numpy.array([...]),
   "conv2_1/Relu": numpy.array([...]),
   "conv3_1/Relu": numpy.array([...]),
   "conv4_1/Relu": numpy.array([...]),
   "conv5_1/Relu": numpy.array([...])
}
```

Transfer style mapping features to *image* and return result.

The training duration can vary depending on the *Hyperparameters* specified (iterations number) and the power of your workstation.

#### **Parameters**

- **image** 3-D Numpy array representing the image loaded.
- **style\_mapping** mapping of pre-computed style features extracted from selected layers from a pre-trained *Vgg19* model (typically retrieved by <code>extract\_style\_from\_path())</code>
- **vgg\_mapping** mapping gathering all weight and bias matrices extracted from a pretrained *Vgg19* model (typically retrieved by *stylish.vgg.extract\_mapping()*).
- log\_path path to save the log information into, so it can be used with *Tensorboard* to analyze the training.
- **iterations** number of time that image should be trained against the style mapping. Default is *ITERATIONS NUMBER*.
- **learning\_rate** *Learning Rate* value to train the model. Default is *LEARNING\_RATE*.
- content\_weight weight of the content feature cost. Default is CONTENT\_WEIGHT.
- **style\_weight** weight of the style feature cost. Default is *STYLE\_WEIGHT*.
- tv\_weight weight of the total variation cost. Default is TV\_WEIGHT.
- **content\_layer** Layer name from pre-trained *Vgg19* model used to extract the content information. Default is *stylish.vgg.CONTENT\_LAYER*.
- **style\_layer\_names** Layer names from pre-trained *Vgg19* model used to extract the style information. Default are layer names extracted from *stylish.vgg*. *STYLE\_LAYERS* tuples.

**Returns** Path to output image generated.

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```
stylish.core.optimize_model(training_images, style_mapping, vgg_mapping, model_path, log_path, learning_rate=None, batch_size=None, batch_shape=None, epoch_number=None, content_weight=None, style_weight=None, tv_weight=None, content_layer=None, style layer names=None)
```

Create style generator model from a style mapping and a training dataset.

The training duration can vary depending on the *Hyperparameters* specified (epoch number, batch size, etc.), the power of your workstation and the number of images in the training data.

The model trained will be saved in *model\_path*.

#### **Parameters**

- training\_images list of images to train the model with.
- **style\_mapping** mapping of pre-computed style features extracted from selected layers from a pre-trained *Vgg19* model (typically retrieved by <code>extract\_style\_from\_path())</code>
- vgg\_mapping mapping gathering all weight and bias matrices extracted from a pretrained Vgg19 model (typically retrieved by stylish.vgg.extract\_mapping()).
- model\_path path to save the trained model into.
- log\_path path to save the log information into, so it can be used with *Tensorboard* to analyze the training.
- **learning\_rate** *Learning Rate* value to train the model. Default is *LEARNING\_RATE*.
- batch\_size number of images to use in one training iteration. Default is BATCH\_SIZE.
- batch\_shape shape used for each images within training dataset. Default is BATCH\_SHAPE.
- **epoch\_number** number of time that model should be trained against *training\_images*. Default is *EPOCHS\_NUMBER*.
- content\_weight weight of the content feature cost. Default is CONTENT\_WEIGHT.
- **style\_weight** weight of the style feature cost. Default is *STYLE\_WEIGHT*.
- tv\_weight weight of the total variation cost. Default is TV\_WEIGHT.
- **content\_layer** Layer name from pre-trained *Vgg19* model used to extract the content information. Default is *stylish.vgg.CONTENT\_LAYER*.
- **style\_layer\_names** Layer names from pre-trained *Vgg19* model used to extract the style information. Default are layer names extracted from *stylish.vgg*.

  STYLE LAYERS tuples.

#### **Returns** None

```
stylish.core.compute_cost (session, style_mapping, output_node, batch_size=None, con-
tent_weight=None, style_weight=None, tv_weight=None, con-
tent_layer=None, style_layer_names=None, input_namespace='vgg1',
output_namespace='vgg2')
```

Compute total cost.

#### **Parameters**

• session – Tensorflow session.

- **style\_mapping** mapping of pre-computed style features extracted from selected layers from a pre-trained *Vgg19* model (typically retrieved by <code>extract\_style\_from\_path())</code>
- output\_node output node of the model to train.
- batch\_size number of images to use in one training iteration. Default is BATCH SIZE.
- content weight weight of the content feature cost. Default is CONTENT WEIGHT.
- **style\_weight** weight of the style feature cost. Default is *STYLE\_WEIGHT*.
- tv\_weight weight of the total variation cost. Default is TV\_WEIGHT.
- **content\_layer** Layer name from pre-trained *Vgg19* model used to extract the content information. Default is *stylish.vgg.CONTENT\_LAYER*.
- **style\_layer\_names** Layer names from pre-trained *Vgg19* model used to extract the style information. Default are layer names extracted from *stylish.vgg*. *STYLE\_LAYERS* tuples.
- input\_namespace Namespace used for the pre-trained *Vgg19* model added after the input node. Default is "vgg1".
- output\_namespace Namespace used for the pre-trained *Vgg19* model added after *output\_node*. Default is "vgg2".

**Returns** Tensor computing the total cost.

stylish.core.compute\_content\_cost (session, layer\_name1, layer\_name2, batch\_size=4, content\_weight=7.5)

Compute content cost.

#### **Parameters**

- **session** *Tensorflow* session.
- layer\_name1 Layer name from pre-trained *Vgg19* model used to extract the content information of input node.
- layer\_name2 Layer name from pre-trained *Vgg19* model used to extract the content information of output node.
- batch\_size number of images to use in one training iteration. Default is BATCH\_SIZE.
- content\_weight weight of the content feature cost. Default is CONTENT\_WEIGHT.

**Returns** Tensor computing the content cost.

Compute style cost.

#### **Parameters**

- session *Tensorflow* session.
- **style\_mapping** mapping of pre-computed style features extracted from selected layers from a pre-trained *Vgg19* model (typically retrieved by <code>extract\_style\_from\_path())</code>
- layer\_names1 Sorted layer names used in *style\_mapping*.

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- **layer\_names2** Layer name from pre-trained *Vgg19* model used to extract the style information of output node.
- batch\_size number of images to use in one training iteration. Default is BATCH\_SIZE.
- **style\_weight** weight of the style feature cost. Default is *STYLE\_WEIGHT*.

**Returns** Tensor computing the style cost.

stylish.core.compute\_total\_variation\_cost (output\_node, batch\_size, tv\_weight=200.0) Compute total variation cost.

#### **Parameters**

- output\_node output node of the model to train.
- batch\_size number of images to use in one training iteration.
- tv\_weight weight of the total variation cost. Default is TV\_WEIGHT.

**Returns** Tensor computing the total variation cost.

Return list of images for current batch index.

Usage example:

```
>>> for index in range(len(training_images) // batch_size)):
... images = load_dataset_batch(
... index, training_images,
... batch_size=batch_size
... )
```

#### **Parameters**

- index index number of the current batch to load.
- training images complete list of images to train the model with.
- batch\_size number of images to use in one training iteration. Default is BATCH\_SIZE.
- batch\_shape shape used for each images within training dataset. Default is BATCH\_SHAPE.

**Returns** 4-dimensional matrix storing images in batch.

```
stylish.core.save_model (session, input_node, output_node, path)
Save trained model from session.
```

#### **Parameters**

- session Tensorflow session.
- input\_node input placeholder node of the model trained.
- output\_node output node of the model trained.
- path Path to save the model into.

#### Returns None

```
stylish.core.infer_model(model_path, input_path)
Inferred trained model to convert input image.
```

#### **Parameters**

- model\_path path to trained model saved.
- input\_path path to image to inferred model to.

Returns Path to output image generated.

## 5.1.3 stylish.filesystem

```
stylish.filesystem.create_log_path (style_path, relative_path=None)
Return Tensorflow log path.
```

#### Example:

```
>>> create_log_path("/path/to/Foo.jpg")
"/tmp/stylish/log/foo-2019-09-14_15:12:11/"
>>> create_log_path("/path/to/Foo.jpg", relative_path="/path")
"/path/stylish/log/foo-2019-09-14_15:12:11/"
```

#### **Parameters**

- **style\_path** path to an image from which the style features will be extracted.
- relative\_path Path to a folder to generate logs into. The temporary folder is used otherwise.

**Returns** Path to save *Tensorflow* logs.

```
stylish.filesystem.load_image(path, image_size=None)
Return 3-D Numpy array from image path.
```

#### **Parameters**

- path path to image file to load.
- **image\_size** targeted size of the image matrix loaded. By default, the image will not be resized.

Returns 3-D Numpy array representing the image loaded.

Note: Lists of all formats currently supported

```
stylish.filesystem.save_image(image, path)
Save image_matrix to path.
```

#### **Parameters**

- **image** 3-D Numpy array representing the image to save.
- path path to image file to save *image* into.

Returns None

Note: Lists of all formats currently supported

```
stylish.filesystem.fetch_images (path, limit=None)
Return list of image paths from path.
```

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#### **Parameters**

- path path to the directory containing all images to fetch.
- limit maximum number of files to fetch from path. By default, all files are fetched.

**Returns** list of image file path.

```
stylish.filesystem.ensure_directory(path)
```

Ensure directory exists at path.

**Parameters** path – directory path.

Returns None

stylish.filesystem.**sanitise\_value** (*value*, *substitution\_character='\_', case\_sensitive=True*)

Return *value* suitable for use with filesystem.

#### **Parameters**

- **value** string value to sanitise.
- **substitution\_character** string character to replace awkward characters with. Default is "\_".
- **case\_sensitive** indicate whether sanitised value should be kept with original case. Otherwise, the sanitised value will be return in lowercase. By default, the original case is preserved.

**Returns** sanitised value.

### 5.1.4 stylish.logging

```
stylish.logging.root = <sawmill.handler.distribute.Distribute object>
Top level handler responsible for relaying all logs to other handlers.
```

```
stylish.logging.configure(stderr_level='info')
```

Configure logging handlers.

A standard error handler is created to output any message with a level greater than *stderr\_level*.

A file handler is created to log warnings and greater to stylish/logs under system temporary directory.

**Parameters** stderr\_level - minimum level to record.

**Note:** Standard Python logging are redirected to sawmill to unify the logging systems.

```
___init___(name, **kw)
     Initialise logger with identifying name.
clear() \rightarrow None. Remove all items from D.
clone()
     Return a clone of this log.
     This is a mixture of shallow and deep copies where the log instance and its attributes are shallow copied,
     but the actual mapping (items) are deepcopied.
copy() \rightarrow a \text{ shallow copy of } D
debug (message, **kw)
     Log a debug level message.
error (message, **kw)
     Log an error level message.
fromkeys()
     Create a new dictionary with keys from iterable and values set to value.
get(k|,d|) \rightarrow D[k] if k in D, else d. d defaults to None.
info(message, **kw)
     Log an info level message.
items () \rightarrow a set-like object providing a view on D's items
keys () \rightarrow a set-like object providing a view on D's keys
log (message, **kw)
     Log a message with additional kw arguments.
pop(k[,d]) \rightarrow v, remove specified key and return the corresponding value.
     If key is not found, d is returned if given, otherwise KeyError is raised.
popitem () \rightarrow (k, v), remove and return some (key, value) pair
     as a 2-tuple; but raise KeyError if D is empty.
setdefault (k[,d]) \rightarrow D.get(k,d), also set D[k]=d if k not in D
update ([E], **F) \rightarrow None. Update D from mapping/iterable E and F.
     If E present and has a .keys() method, does: for k in E: D[k] = E[k] If E present and lacks .keys() method,
     does: for (k, v) in E: D[k] = v In either case, this is followed by: for k, v in F. items(): D[k] = v
values () \rightarrow an object providing a view on D's values
warning (message, **kw)
     Log a warning level message.
```

## 5.1.5 stylish.transform

The image transformation network is a deep residual convolutional neural network parameterized by weights.

The network body consists of five residual blocks. All non-residual convolutional layers are followed by an instance normalization and ReLU non-linearities with the exception of the output layer, which instead uses a scaled "tanh" to ensure that the output image has pixels in the range [0, 255]. Other than the first and last layers which use  $9 \times 9$  kernels, all convolutional layers use  $3 \times 3$  kernels.

#### See also:

Johnson et al. (2016). Perceptual losses for real-time style transfer and superresolution. CoRR, abs/1603.08155.

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#### See also:

Ulyanov et al. (2017). Instance Normalization: The Missing Ingredient for Fast Stylization. CoRR, abs/1607.08022.

```
stylish.transform.network(input_node)
```

Apply the image transformation network.

The last node of the graph will be returned. The network will be applied to the current *Tensorflow* graph.

#### Example:

```
>>> g = tf.Graph()
>>> with g.as_default(), tf.Session() as session:
...
...
network(input_node)
```

**Parameters input\_node** – 4-D Tensor representing a list of images. It will be the input of the network.

stylish.transform.residual\_block (input\_node, operation\_name, in\_channels, out\_channels, kernel\_size, strides)

Apply a residual block to the network.

#### **Parameters**

- input\_node Input tensor of the block
- operation\_name Name of the operation which will be set as a scope.
- in\_channels Number of channels at the input of the block.
- out\_channels Number of channels at the output of the block.
- **kernel\_size** width and height of the convolution matrix used within the block.
- **strides** stride of the sliding window for each dimension of *input\_node*.

 $stylish.transform. \textbf{conv2d\_layer} (input\_node, operation\_name, in\_channels, out\_channels, ker-nel\_size, strides, activation=False) \\ Apply a 2-D convolution layer to the network.$ 

#### **Parameters**

- input\_node Input tensor of the block
- operation\_name Name of the operation which will be set as a scope.
- in\_channels Number of channels at the input of the block.
- out channels Number of channels at the output of the block.
- **kernel\_size** width and height of the convolution matrix used within the block.
- **strides** stride of the sliding window for each dimension of *input\_node*.
- activation indicate whether a 'relu' node should be added after the convolution layer. Default is False.

```
stylish.transform.conv2d_transpose_layer(input_node, operation_name, in_channels, out_channels, kernel_size, strides, activation=False)
```

Apply a transposed 2-D convolution layer to the network.

#### **Parameters**

• input\_node - Input tensor of the block

- operation\_name Name of the operation which will be set as a scope.
- in\_channels Number of channels at the input of the block.
- out\_channels Number of channels at the output of the block.
- **kernel\_size** width and height of the convolution matrix used within the block.
- **strides** stride of the sliding window for each dimension of *input node*.
- activation indicate whether a 'relu' node should be added after the convolution layer.
   Default is False.

```
stylish.transform.instance_normalization(input_node, channels)
```

Apply an instance normalization to the network.

#### **Parameters**

- input\_node Input tensor of the block
- **channels** Number of channels at the input of the block.

#### See also:

Ulyanov et al. (2017). Instance Normalization: The Missing Ingredient for Fast Stylization. CoRR, abs/1607.08022.

### 5.1.6 stylish.vgg

Training model computation module from a *Vgg19* model.

The Vgg19 model pre-trained for image classification is used as a loss network in order to define perceptual loss functions that measure perceptual differences in content and style between images.

The loss network remains fixed during the training process.

#### See also:

Johnson et al. (2016). Perceptual losses for real-time style transfer and superresolution. CoRR, abs/1603.08155.

#### See also:

Simonyan et al. (2014). Very Deep Convolutional Networks for Large-Scale Image Recognition. CoRR, abs/1409.1556.

And the corresponding Vgg19 pre-trained model in the *MatConvNet* data format.

```
stylish.vgg.STYLE_LAYERS = (('conv1_1/Relu', 1.0), ('conv2_1/Relu', 1.0), ('conv3_1/Relu', Default layers used to extract style features with coefficient weights.
```

```
stylish.vgg.CONTENT_LAYER = 'conv4_2/Relu'
```

Default layer used to extract the content features.

```
stylish.vgg.extract_mapping(path)
```

Compute and return weights and biases mapping from *Vgg19* model *path*.

The mapping should be returned in the form of:

```
{
    "conv1_1": {
        "weight": numpy.ndarray([...]),
        "bias": numpy.ndarray([...])
},
    "conv1_2": {
```

(continues on next page)

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```
"weight": numpy.ndarray([...]),
    "bias": numpy.ndarray([...])
},
...
}
```

path should be the path to the Vgg19 pre-trained model in the MatConvNet data format.

#### See also:

http://www.vlfeat.org/matconvnet/pretrained/

Raise RuntimeError if the model loaded is incorrect.

```
stylish.vgg.network(vgg_mapping, input_node)
```

Compute and return network from mapping with an input\_node.

 $vgg\_mapping$  should gather all weight and bias matrices extracted from a pre-trained Vgg19 model (e.g.  $extract\_mapping()$ ).

*input\_node* should be a 3-D Tensor representing an image of undefined size with 3 channels (Red, Green and Blue). It will be the input of the graph model.

```
stylish.vgg.conv2d_layer(name, vgg_mapping, input_node)
```

Add 2D convolution layer named name to mapping.

The layer returned should contain:

- A 2D convolution node
- · A ReLU activation node

name should be the name of the convolution layer.

 $vgg\_mapping$  should gather all weight and bias matrices extracted from a pre-trained Vgg19 model (e.g.  $extract\_mapping()$ ).

*input\_node* should be a Tensor that will be set as the input of the convolution layer.

Raise KeyError if the weight and bias matrices cannot be extracted from *vgg\_mapping*.

```
stylish.vgg.pool_layer(name, input_node)
```

Return max pooling layer named *name*.

The layer returned should contain:

• An max pooling node

name should be the name of the max layer.

*input\_node* should be a Tensor that will be set as the input of the max layer.

## CHAPTER 6

## Release and migration notes

Find out what has changed between versions and see important migration notes to be aware of when switching to a new version.

## 6.1 Release Notes

#### 6.1.1 0.4.0

Released: 2019-07-07

- Added stylish train --layer-weights option to initialize weights for each layer from STYLE\_LAYERS. The default value was initially hard-coded to 0.2, but has now be changed to 1.0 as it produces better results. ¶
- Updated stylish, stylish.transform and stylish.vgg to uses name scopes as much as possible in order to improve the graph visibility within *Tensorboard*. ¶
- Improved time display during training. ¶

#### 6.1.2 0.3.0

Released: 2019-07-05

- Added stylish train ——limit option to set a maximum number of files to use from the training dataset folder. #
- Record style loss, content loss, total variation loss and the sum of all losses to generate scalar curves within Tensorboard.

#### 6.1.3 0.2.0

Released: 2019-05-27

- Added stylish download command line option to download elements necessary for the training (*Vgg19* model and training data). ¶
- Added stylish.logging to manage logger using sawmill for convenience. ¶
- Removed stylish.train and moved logic within stylish to increase code readability.
- [command line] Updated stylish.command\_line to use click instead of argparse to manage the command line interface for convenience. #
- Fixed stylish.transform.instance\_normalization() logic. ¶

#### 6.1.4 0.1.4

Released: 2018-05-19

• Always use GPU for the training when available. ¶

#### 6.1.5 0.1.3

Released: 2018-05-19

• Updated stylish.train module to prevent fixing the shape of the input placeholder. #

### 6.1.6 0.1.2

Released: 2018-05-18

- Updated stylish.transform module to let the size of the images unknown when processing the checkpoint. ¶
- Updated stylish.train.extract\_model() to increase verbosity. ¶

#### 6.1.7 0.1.1

Released: 2018-05-09

- Fixed --content-target command line option as it should take a single value, not a list of values. ¶
- Fixed stylish.train.extract\_model() to pass the correct placeholder identifier to the session.

#### 6.1.8 0.1.0

Released: 2018-05-08
• Initial release. ¶

## **6.2 Migration notes**

This section will show more detailed information when relevant for switching to a new version, such as when upgrading involves backwards incompatibilities.

## CHAPTER 7

Glossary

**Convolutional Neural Network** Convolutional Neural Network (CNN) is a class of *Deep Neural Networks* most commonly applied to analyzing visual imagery.

#### See also:

https://en.wikipedia.org/wiki/Convolutional\_neural\_network

**Deep Neural Network** Deep Neural Networks (DNN) are *Neural Networks* with more than 2 layers between the input and output layers.

#### See also:

https://en.wikipedia.org/wiki/Deep\_learning

**Hyperparameter** Parameter whose value is set before the learning process begins. By contrast, the values of other parameters are derived via training.

#### See also:

https://en.wikipedia.org/wiki/Hyperparameter (machine learning)

**Learning Rate** The learning rate or step size in machine learning is a *hyperparameter* which determines to what extent newly acquired information overrides old information

#### See also:

https://en.wikipedia.org/wiki/Learning\_rate

**Machine Learning** Scientific study of algorithms and statistical models that computer systems use to effectively perform a specific task without using explicit instructions, relying on patterns and inference instead.

#### See also:

https://en.wikipedia.org/wiki/Machine\_learning

**MatConvNet** MatConvNet is a *MATLAB* toolbox implementing *Convolutional Neural Networks* for computer vision applications. It can store trained model in a ".mat" file.

#### See also:

http://www.vlfeat.org/matconvnet/

**MATLAB** MATLAB (matrix laboratory) is a multi-paradigm numerical computing environment and proprietary programming language developed by MathWorks.

See also:

https://www.mathworks.com/help/matlab/

Mustache Simple web template system with implementations available for multiple languages

See also:

https://mustache.github.io

**Neural Network** Set of algorithms, modeled loosely after the human brain, that are designed to recognize patterns.

See also:

https://en.wikipedia.org/wiki/Artificial\_neural\_network

TensorFlow An open source Machine Learning library for research and production

See also:

https://www.tensorflow.org/

**Tensorboard** TensorBoard provides the visualization and tooling needed for machine learning experimentation with *TensorFlow* 

See also:

https://www.tensorflow.org/tensorboard

Vgg19

VGG-19 is a *Convolutional Neural Network* that is trained on more than a million images from the ImageNet database.

See also:

https://www.mathworks.com/help/deeplearning/ref/vgg19.html

**Virtualenv** A tool to create isolated Python environments.

See also:

https://virtualenv.pypa.io/en/latest/

## CHAPTER 8

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